

Updated: 4/12/2011



2011 SUMMER CAMP LEADERS' GUIDE

VISION

“Lost Lake Scout Reservation will lead change by offering a quality program led by an excellent staff who are focused on providing the highest level of customer service while preserving the traditions of our camp and setting the standard for the future.”



TABLE OF CONTENTS

Lost Lake Scout Reservation
 Welcome/History/Vision..... 3

Preparing for Camp
 -Summer Camp Dates and Reservations 4
 -Fees, Payment Schedules, Incentives, and Refunds 4
 -Camperships 5
 -Parent’s Meeting 6

Camp General Information
 -Arrival/Check-In 6
 -Departure/Check-Out 7
 -Camp Office Information 8
 -Camp Telephone/Mailing Information 8
 -Food Service Information 8
 -Trading Post Information 9
 -Health Lodge/Medical Paperwork Information 10
 -Troop Leadership at Lost Lake Scout Reservation 10
 -What to Bring to Camp 11
 -Visitor Information 13
 -Order of the Arrow Information 13

Camp Policies and Regulations
 -General 14
 -Health and Safety..... 16

Lost Lake Scout Reservation Program
 -Program Areas 19
 -Roles and Responsibilities (Scoutmaster/Adult Leader)..... 19
 -Advancement Planning 20
 -Experience Tells Us 21
 -Suggested Personal Schedules..... 22
 -Merit Badge Program 23
 -PATHFINDER (First Year Camper) Program..... 28
 -Older Scout Programs..... 29
 -Troop High Adventure Activities 29
 -Camp Activities/Events 30
 -Camp Awards..... 33
 -Adult Leader Programs/Activities 35

Schedules
 -Daily Appendix 1
 -Merit Badge/Special Programs Appendix 2
 -Activities Appendix 3



WELCOME

This leaders' guide is designed to provide you with the information you need to make your week of summer camp a memorable one for you and your Scouts. Please review the information contained in this guide carefully prior to your arrival at camp and be sure to share all applicable information with your Scouts.

On behalf of the entire staff, we thank you for choosing Lost Lake Scout Reservation – a Great Lakes Council camp. For the latest Lost Lake Scout Reservation summer camp updates and forms, please visit the following website on a regular basis: <http://www.glscouting.org/camping/lslr/lslr-summerCamp.html>

We are here to serve you and are focused on ensuring a successful week for each Scout and adult who attends camp this summer. If you have any questions, please feel free to contact us.

A handwritten signature in blue ink that reads "David M. Ehrlich".

David Ehrlich
Camp Director
DAVEHR66@aol.com

A handwritten signature in black ink that reads "Dave Andrews".

Dave Andrews
Program Director
trooper485@yahoo.com

LOST LAKE SCOUT RESERVATION HISTORY

Harry Bennett who was the Head of Security for Henry Ford and Ford Motor Company in the '30's and '40's was the previous owner of what is known today as Lost Lake Scout Reservation. During the late '30's, Mr. Bennett built a lodge overlooking Lost Lake. Bennett Lodge is constructed of cement, but crafted to resemble a log cabin. Security and luxury were very important features in the design of Bennett Lodge. A moat encircles the building and the roof was designed with observation turrets. A secret underground passage was built to allow for fast exits. The artisans at Ford's Greenfield Village made the furniture. The property also included a horse stable and a private airfield.

Lost Lake and 3½ square miles of property were purchased in 1965 by the Clinton Valley Council, BSA, now known as the Great Lakes Council, BSA. Lost Lake Scout Reservation started summer camp in 1966 and has provided Scouts with wilderness summer camp experiences ever since.

LOST LAKE SCOUT RESERVATION VISION

"Lost Lake Scout Reservation will lead change by offering a quality program led by an excellent staff who are focused on providing the highest level of customer service while preserving the traditions of our camp and setting the standard for the future."



PREPARING FOR CAMP

2011 Summer Camp Dates

Week 1	June 26 - July 2, 2011
Week 2	July 3-9, 2011
Week 3	July 10-16, 2011
Week 4	July 17-23, 2011
Week 5	July 24-30, 2011

2011 Summer Camp Reservations

Reservations for the current camping season can be made any time after the priority registration period. Please contact the Great Lakes Council Camping Department at (313) 897-1965.

2012 Summer Camp Reservations

Troops who are attending Lost Lake Scout Reservation in 2011 will have the opportunity to reserve the same week and campsite in 2012 prior to open registration. Afterwards, reservations will be accepted for available sites/weeks on a first come, first serve basis. A \$100 non-refundable deposit is required to reserve a campsite.

Fees, Payment Schedule, Incentives, and Refunds

2011 Camp Fees

- Scouts (Dining Hall Service) - \$250.00 (if total fees paid by May 25, 2011)
- Scouts (Bring Your Own Food) - \$230.00 (if total fees paid by May 25, 2011)
- Adult Leaders - \$100.00
- LATE FEE – Add \$10.00 per Scout (if total fees paid AFTER May 25, 2011)

2011 Fee Payment Schedule

- Troop Campsite Deposit - \$100.00 (Due When Making Reservation)
- 1st Payment - \$130.00 per Scout (Due March 25th)
- 2nd Payment - \$65.00 per Scout (Due April 25th)
- 3rd Payment - \$55.00 per Scout (Due May 25th)
- LATE FEE – Add \$10.00 per Scout (if total fees paid AFTER May 25, 2011)
- ****NEW BOY SCOUTS WHO RECENTLY CROSSED OVER ARE EXEMPT FROM THE LATE FEE****



2011 Discounts and Incentives

- **STANDARD UNIT DISCOUNT:** Each unit will be entitled to 1 FREE Leader fee (valued at \$100) for every 20 Scouts attending camp that pays on time.
- **GLC RETURNING UNITS:** Any unit that brings more Scouts than attended a GLC camp last year will receive a FREE Leader fee (valued at \$100) for each additional 4 Scouts with a maximum equal to the number of leaders attending.
- **EARLY BIRD SPECIAL:** Pay all your camp fees prior to April 30th and receive a FREE Leader fee (valued at \$100).
- **EXTRA SPECIAL OFFER:** Bring 100% of your registered Scouts (as of 6/30/2011) and receive a FREE Leader fee (valued at \$100).
- **CUSTOMER LOYALTY SPECIAL:** Reserve a campsite in any of the three GLC camps for 2012 by the time you leave camp in 2011 and earn your first FREE Leader (valued at \$100) for the 2012 camping season.
- **SCOUT FAMILIES/MULTIPLE CHILD:** The first Scout pays the full fee and each additional Scout in the same family will receive \$25.00 off their fees.

Comprehensive Program Fees

When comparing our fees with other camps, keep in mind that Lost Lake Scout Reservation has not separate program fees for it COPE courses, climbing programs, aquatics programs, canoe trips, or mountain biking. The only additional fees Scouts will be responsible for include:

Arrow Kits (Archery Merit Badge)	Fly Fishing
Handicraft Kits	Photography
Space Exploration	Shotgun Shooting

Refund Policy

- A full refund will be made for all camper/leader fees, if made in writing and received by the Great Lakes Council Camping Department prior to May 25, 2011, less a \$25.00 administration fee per person.
- **NO REFUNDS** will be granted after May 25, 2011.
- The troop campsite reservation deposit is non-refundable.
- Units are responsible for payment for the number of Scouts reserved as of May 25, 2011.

Camperships

No Scout should miss camp because he or his family can't afford it. If any Scout cannot afford the full camp fee he may apply for a campership. The Great Lakes Council campership fund has money available to assist registered youth members of the Great Lakes Council. Please note that the deadline to apply for camperships is April 14, 2011.

For more information on camperships (including detailed instructions and the application form), please visit the following webpage: <http://www.glcscouting.org/camping/campership.html>



Parent's Meeting

All troops are encouraged to hold a parent/guardian information night several months prior to summer camp. This meeting should be scheduled at a convenient time in order for as many parents as possible to be in attendance. It is an opportunity to provide details on the upcoming summer camp experience and answer any questions.

Sample agenda items:

- Welcome and Introductions
- General Information Handout (provide to parents)
- Review Dates, Location, Costs, etc.
- Address Visitor Policies/Information
- Review Program Information (Merit Badges, PATHFINDER Program, Other Opportunities/Activities)
- Questions and Answers
- Closing

CAMP GENERAL INFORMATION

Arrival/Check-In

The management and staff of Lost Lake Scout Reservation pledges to do everything possible to ensure that you and your Scouts go through the arrival/check-in process as efficiently as possible. Immediately upon your arrival, your troop will be greeted by the Camp Commissioner, who will introduce you to your assigned "Staff Host" for the week. This person will assist your troop throughout the check-in and check-out process. There are several things you can do to expedite the check-in process:

- Arrive on time. Check-in begins at 1:00 p.m. on Sunday. Arriving as close to 1:00 p.m. as possible will ensure that you have enough time to setup your campsite, make your health and swim check, etc. before dinner. Your Staff Host will greet your troop and help you find your campsite. He/she will also guide your troop through the entire check-in process. Troops may take no more than two vehicles at a time into the campsite to drop off gear. Once this is done, all vehicles must be moved to the main parking lot near the Elliott Administration Center.
- Saturday arrivals are permitted, but please do not arrive earlier than 2:00 p.m. If your troop plans to arrive on Saturday, please advise the Camp Director at least two weeks in advance.
- The Scoutmaster or designee needs to report to the Elliott Administration Center with a copy of the completed troop roster. Valuable time is often lost by having to fill out the rosters during your check-in at the camp office. Electronic versions can be downloaded from the Lost Lake Scout Reservation Summer Camp page on the Great Lakes Council website. The troop will also be given information on which dining hall shift they have been assigned.
- At the campsite, the Senior Patrol Leader and an adult leader will complete the "Campsite Inventory List" while the remainder of the troop can setup camp.



- All Scouts and adults who need to complete the swim check will change into swim wear and then the entire troop will proceed to the health check area which is near the dining hall. Be sure you have all of your completed BSA Annual Health and Medical Records for every Scout and adult leader. All medications (in their original prescription containers) and completed "Parent Medication – Control Permission Forms" are to be brought to the health check. Please ensure that all forms are properly completed prior to arriving at camp.
- The troop will then proceed to the waterfront in order to allow those Scouts and leaders who need to complete a swim check the opportunity to do so. Troops have the option of conducting their own swim checks prior to coming to camp. A "Pre-Camp Swim Check" information sheet and form can be downloaded from the Lost Lake Scout Reservation Summer Camp page on the Great Lakes Council website. The completed form along with a copy of the appropriate certification from the individual who conducted the test must be attached.
- After completion of the swim checks, an optional camp tour can be given OR the troop may return to their campsite to finish setup and prepare for dinner and evening activities.

NOTE: LDS Troops can make special arrangements for check-in on to be held on Monday morning. Please contact the Camp Director for more information.

Departure/Check-Out

On Saturday morning following breakfast, your Site Host will meet you at your campsite at 9:00 a.m. to help prepare you for departure. The following items will need to be done at the campsite:

- Remove all personal and troop gear
- Sweep floors and walls in the latrine
- Wash down the urinal, toilet seats, and wash basins
- Wash and rinse picnic table tops
- Rake and clean out the fire pit
- Store the shovel, rake, broom, and other campsite supplies properly
- Pick up and remove all trash in and around the campsite

Once all of the items above have been completed, the Scoutmaster of designee will report to the Elliott Administration Center and bring the following items:

- Completed Evaluation Forms
- Camp Showerhouse Key
- "No Flame in Tent" Tags

Upon submission, the troop's health forms will be returned and summer camp patches will be provided for all paid Scouts and adult leaders. See you next year!!!



Camp Office Information

The summer camp office is located inside the Elliott Administration Center and is the headquarters for all summer operations at Lost Lake Scout Reservation. The building and office will be staffed between 9:00 a.m. and 8:00 p.m.

Camp Telephone/Mailing Information

There are no pay phones at Lost Lake Scout Reservation. Cellular phone coverage varies by carrier. The camp telephone is only available for emergency phone calls. Parents can reach leaders and Scouts through the camp phone listed below, but this will require camp management to notify the unit leader, and the return phone call may require at least 60 minutes.

Lost Lake Scout Reservation – Camp Phone Number ---- (989) 544-2551

Lost Lake Scout Reservation – Camp Fax Number ---- (989) 544-3992

To ensure that each Scout receives his mail in a timely manner, please include his NAME and TROOP NUMBER on all letters/packages sent to camp. It is our recommendation that anything being sent via USPS be mailed at least 3-4 days prior to its intended arrival date.

SCOUT'S NAME

TROOP NUMBER

Lost Lake Scout Reservation
4930 Lake Station Ave.
Lake, MI 48632

Food Service Information

Lost Lake Scout Reservation continually strives to make your dining experience a positive one during your stay. Great care is made to ensure quality, quantity, and variety in each meal we prepare. All meals will be served cafeteria style by troop in our dining hall. An orientation will take place inside the dining hall prior to dinner on Sunday. Each troop will be assigned to a dining shift and it is important to arrive on time for each meal. While the field uniform is recommended attire at all meals, it is required during the evening meal and evening flag ceremony. The activity uniform (troop or camp t-shirts and Scout shorts) is acceptable for breakfast and lunch.

We know that there are Scouts and adult leaders who require special attention to their diet and will do our best to work with those who have special dietary needs provided that we are given proper notice. Please contact our Food Service Manager Marc Barringer at marcscoking@yahoo.com or (810) 252-6081 at least 3 weeks prior to your arrival at camp.

Any troop that plans to do all their own cooking in their campsite may attend camp at a reduced fee (see the fees schedule for more information). There are a number of policies and procedures which must be followed. Please contact our Food Service Manager for more information.



Trading Post Information

The trading post is stocked with all necessary merit badge books and supplies, outdoor camping items, a wide variety of Lost Lake Scout Reservation apparel, and other Scouting merchandise. It also has traditional beverages and snack items as well as a limited variety of personal hygiene items. For your convenience the trading post accepts cash as well as VISA and Master Card. Due to liability issues, Scouts wishing to purchase knives at the trading post be accompanied by an adult leader and show their Totin' Chip.

Trading post hours are as follows:

Sunday	1:00 p.m. – 9:00 p.m.
Monday	8:00 a.m. – 9:00 p.m.
Tuesday	8:00 a.m. – 9:00 p.m.
Wednesday	8:00 a.m. – 9:00 p.m.
Thursday	8:00 a.m. – 9:00 p.m.
Friday	8:00 a.m. – 9:00 p.m.
Saturday	8:00 a.m. – 12:00 p.m.

Health Lodge/Medical Paperwork Information

Health Lodge Information

There is a Camp Health Officer in residence who is qualified under State of Michigan and BSA requirements and has the responsibility of attending to the health needs of Scouts, adult leaders, and staff. This person will perform services which are within his/her training and ability. Any injury or illness requiring additional skill will need to be attended to by a doctor and will be referred to the MidMichigan Medical Center in Clare, which is approximately 30 minutes from Lost Lake Scout Reservation. Adult leaders are expected to drive their Scouts in non-life threatening situations.

In case of injury or sickness, the Camp Health Officer is available 24 hours a day. Information about where the Camp Health Officer is located throughout the day and how to contact him/her will be provided during the Senior Patrol Leader/Scoutmaster meeting on Sunday evening. Each program area, camp building, and camp vehicle has a first aid kit. We strongly encourage each troop to bring a first aid kit to have in your campsite for minor injuries. In the event of an emergency, the Camp Health Officer is to be notified as soon as possible.

Medical Paperwork Information

Effective January 1, 2010, all Scouts and adult leaders are required to use the official BSA Annual Health and Medical Record and it is only valid for one year. This form is available at both Council Service Centers and can be downloaded from the Lost Lake Scout Reservation Summer Camp page on the Great Lakes Council website.

Any person arriving at camp without a properly completed BSA Annual Health and Medical Form will be not be allowed to stay in camp. The BSA requires that all youth and adults participating in a camping experience over 72 consecutive hours have a medical evaluation by a certified and licensed healthcare provider—physician (MD or DO), nurse practitioner, or physician assistant.



Medications

The state has strict guidelines on the dispensing of medication which must be followed without exceptions. Not following these instructions can lead to the Scout not receiving his medications or the Scout having to be sent home. For each medication brought to camp, a "Parent Medication – Control Permission Form" must accompany it during the health check. This form can be downloaded from the Lost Lake Scout Reservation Summer Camp page on the Great Lakes Council website. All over-the-counter medications must be accompanied with a signed note from a parent/guardian stating that this medication can be dispensed to the Scout including dosage amount, frequency, and reason. All prescription medication **MUST BE IN ORIGINAL CONTAINERS** and will be given as prescribed on the container. Any changes to the prescribed dosage must have a note from the **PRESCRIBING PHYSICIAN** on prescription pad or office stationary stating the new dosage. **NO** medication can be dispensed if the above conditions are not satisfied.

Dispensing of Medications at Camp

To make sure that everyone is clear on the rules regarding the dispensing of medications at camp, please be reminded of the BSA National Camp Standards Policy. The wording in the National Council rules and regulations which govern the issuing of medications at camp was recently changed to specify that all medications, for both youth and adults, are to be kept under lock and key. According to the Guide to Safe Scouting, the taking of prescription medication is the responsibility of the individual taking the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time. Your troop should designate an adult leader who will administer medications brought by its Scouts. The Camp Health Officer will issue you a lock-box. All medications administered must be recorded on the back side of the "Parent Medication – Control Permission Form." Any medications required by an individual for life-threatening conditions (i.e. bee-sting, heart medications, or inhalers) are allowed to be carried in limited quantities on the person having that need.

Insurance

Registered youth members and adult leaders in Great Lakes Council units will be covered by Council Accident & Sickness Insurance and do not need to purchase unit accident insurance policies. Units attending camp who are outside of the Great Lakes Council should contact their home council for their insurance information/policies.

Troop Leadership at Lost Lake Scout Reservation

The Boy Scouts of America runs on adult leadership. BSA policy requires that:

- At least two adults are present in camp at all times
- One must be a registered adult Scouter
- One must be 21 years of age, the other at least 18 years of age
- All adults must hold a certificate of Youth Protection Training

Additional troop leadership should reflect an awareness of the troop size, skill level, and special needs. Lost Lake Scout Reservation strongly recommends a ratio of two adults for up to twenty boys and one additional adult for every ten boys past twenty.



What to Bring to Camp

Recommended Camper Equipment List

NOTE: These lists are to be used as a guideline as needs will vary between Scouts. Please label all personal gear with the Scouts name and troop number.

Personal Equipment	Miscellaneous Equipment
Complete Field Uniform	Tent
Socks	Sleeping Bag or Blankets
Underwear	Pillow
Pants	Sunglasses
Shorts	Sunscreen
Shirts	Notebook, Pen, and/or Pencil
Hat	Personal First Aid Kit
Lightweight Jacket	Flashlight (with extra batteries)
Raincoat or Poncho	Pocketknife
Swimsuit	Insect Repellent (NO Aerosols, please)
Sleepwear	Boy Scout Handbook
Merit Badge Pamphlets	Spending Money (for Trading Post/Program Supplies)
Shoes (Hiking Boots, Tennis, Shower Sandals)	Sewing Kit
Beach Towel and Shower Towel	Backpack
Extra Clothes (for certain Aquatics merit badges)	Fishing Gear
Personal Hygiene Supplies	Ground Cloth or Small Cot
Water Bottle/Canteen	Nylon Cord

Optional Equipment	
Footlocker	Old Rugs (For Inside Tent)
Compass/GPS	Chair
Camera	Work Gloves
Watch	Musical Instruments

WHAT SCOUTS SHOULD NOT BRING	
Fireworks	Lighters
Personal Shooting Sports Equipment	Cellular Phones
MP3 Players	Other Personal Electronics or Valuables
WHEN IN DOUBT, LEAVE IT HOME!	



Troop Equipment List

Each troop and patrol is urged to bring its own equipment for a more independent and quality experience in its own campsite. The following is a recommended list of equipment:

First Aid Kit	Troop "Library" and other Literature
Flags (United States, Troop, and Patrol)	Lanterns
Alarm Clock	Rope for Clothesline
Hand Soap/Laundry Soap	Thumb Tacks
Extra Sleeping Bag/Blanket	Dutch Ovens
Anything that will make your troop's campsite SPECIAL and/or UNIQUE!!!	

Campsite Equipment Provided by Lost Lake Scout Reservation

Each campsite includes the following:

Latrine (with Wash Basin)	Toilet Paper	Latrine Cleaning Supplies
Rake	Shovel	Bulletin Board
Broom	Flag Pole	Fire Ring
Trash Barrel	Fireguard Chart	Picnic Tables

Miscellaneous Information

- The Chief Pontiac, Chippewa, and Gate Pines campsites will be equipped with 25 tents (including platforms, cots, and mattresses). Additional tents can be setup upon request with advanced notice
- All tents must have "No Flames In Tent" either marked on the entrance of the tent or on a sign adjacent to each tent. Lost Lake Scout Reservation has clip on tags which may be borrowed for your week in camp.
- Mosquito/Insect netting is strongly recommended and available for purchase in the trading post.
- Troop trailers are allowed to remain in the campsite throughout your week at camp. All vehicles must be parked in the main parking lot.
- Troops that have small attendance may be required to share their campsite and will be notified in advance of their week in camp if they are sharing a site.



Visitor Information

- Visitors must check-in at the Elliott Administration Center and sign the Visitor Check In/Out Log. Each person will be given a visitor wrist band to wear while in camp. There will be no exceptions to this policy.
- No family pets are allowed anywhere in camp beyond the main parking lot unless they are required for assistance.
- Visitors must check-out at the Elliott Administration Center prior to their departure.
- Meals are available for visitors at Lost Lake Scout Reservation. Meal tickets are available for purchase at the Elliott Administration Center and prices are as follows:
 - Breakfast (\$6.00)
 - Lunch (\$7.00)
 - Dinner (\$8.00)

Order of the Arrow Information

What is the Order of the Arrow?

It is a society of Boy Scouts that functions as a part of the regular camping program of the Boy Scouts of America. Its foremost purpose is to promote and enrich Scout camping. Members of the Order of the Arrow (OA) in a local Scout Council form a Lodge. Elements of Native American tradition are used in the Order of the Arrow ceremonies for dramatic effect. However, the Native American aspects of the Order should never obscure its objectives. One becomes a member not so much for what he has done, but for what he is expected to do.

What is the purpose of the Order of the Arrow?

- To recognize those campers who best exemplify the Scout Oath and Law in their daily lives and by such recognition cause others to conduct themselves in such manner as to warrant recognition.
- To develop and maintain camping traditions and spirit.
- To promote Scout camping, which reaches its greatest effectiveness as a part of the unit's camping program, both year-round and in the summer camp, as directed by the camping committee of the council.
- To crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

How does the Order of the Arrow support Lost Lake Scout Reservation?

The Order of the Arrow's primary role in the Great Lakes Council has been and continues to be the promotion of our camps and helping make improvements to our camp facilities. The Chippewa Lodge has provided members for camp staff, service projects, camp promotion teams, Brotherhood conversions, and the traditional calling out ceremony on Friday night.

Troops from councils outside of the Great Lakes Council must have permission from their own lodge in writing in order to have their Scouts and leaders called out at Lost Lake Scout Reservation.



CAMP POLICIES AND REGULATIONS

General

Central Registry Clearance

The Michigan Department of Human Services (DHS) requires at least two adults from each unit to have completed the Central Registry Clearance, prior to arrival in camp. The form can be downloaded from the Lost Lake Scout Reservation Summer Camp page on the Great Lakes Council website and then mailed to your local DHS office or completed at the time of check-in.

Alcohol

Possession, consumption, or being under the influence of alcoholic beverages is not permitted on the property of any Great Lakes Council camp. Individuals or groups found in violation of this policy will be sent home immediately.

Tobacco

Smoking and the use of tobacco products by anyone under the age of 18 is illegal in the State of Michigan. Tobacco is not to be used in the presence of Scouts and cigarette butts should be disposed of properly by field stripping. Smoking is not permitted in any building or program area.

Narcotics and Dangerous Drugs

Possession, use of, or being under the influence of narcotics or dangerous drugs will not be tolerated on any Great Lakes Council property. This does not include the proper use of prescribed medication by a patient under the care of a physician. Individuals or groups found in violation of this policy will be sent home immediately.

Illegal, Immoral, or Unacceptable Acts

As a character building organization caring for other people's children in camp – illegal, immoral, or other activities generally considered unacceptable by society have no place in the Boy Scouts of America. This includes all forms of hazing and troop initiations.

Firearms

The official policy of the Boy Scouts of America states that possession of firearms by an individual in camp is prohibited without prior approval.

Fire Protection

The camp has fire-fighting equipment to be used by staff until professional help arrives. The Scout Fireguard Plan will be in effect at all times. Fire barrels are located in each campsite. A test of the camp sirens will occur at noon on Monday and no action is required by units.

Vehicles in Camp

All vehicles belonging to troops must be parked in the main parking lot near the Elliott Administration Building. No vehicles are allowed in campsites. Please help us as we attempt to reduce the vehicle traffic through camp this year. If a leader has a medical condition or disability which would require the use of a vehicle, he/she will need to see the Camp Health Officer in order to receive a permit.



Bicycles in Camp

Any Scout or adult leader who plans to bring and use a bicycle must adhere to the following rules. Please review them with your troop before arriving at camp.

- SAFETY FIRST!
- Can be ridden only to and from program areas and the dining hall.
- Cannot be ridden to the opening or closing campfires.
- Are only to be ridden on camp roads. Bikes must be walked once they leave a camp road.
- Cannot be ridden on any paths, lawns or wood chip areas.
- Cannot be ridden after dark.
- Helmets are required for all riders.
- It is recommended that bicycles and helmets be identified with the owner's name and troop number.
- Troops should consider how to secure their bicycles at night.
- Bringing a bicycle to camp is done at your own risk and Lost Lake Scout Reservation will not be responsible for any damage to your personal property.

Valuables

Lost Lake Scout Reservation is not responsible for loss or damage to any personal items. All valuables should be carefully secured by the troop.

Lost and Found

All "found" items are to be turned in to the Elliott Administration Center. If an item is "lost" be sure to check the Elliott Administration Center before you depart. Because of the high number of lost and found items, we will hold all items turned in for a period of one week and then they will be donated or discarded.

Wireless Internet

Lost Lake Scout Reservation has wireless Internet available inside the Elliott Administration Center for adult leaders. The network is secured and we are asking for a \$10.00 per unit fee in order to access it. This fee allows us to pay for the service and equipment necessary to make it available. See the office staff for more information.

Tour Plan

All troops from outside the Great Lakes Council must file the appropriate tour permit with their local council and provide the approved version upon arrival.

Off Limit Areas

For safety reasons, certain areas of camp are OFF LIMITS. These include the maintenance compound, the abandoned swimming area at the Bennett Lodge, and the area behind the shooting ranges. Stillwell Family Camp is reserved for those camping there and the adult leaders whose families are staying there. Staff Village cabins and DeCourcy Lodge are only for staff members residing there.

Uniforms

Why do the Boy Scouts have a uniform? For the same reason a football or baseball team wears a uniform: a uniform gives a standard to be met, promotes group spirit, and designates equality from the start among members within the group. At camp, the official uniform is considered appropriate dress throughout the week. A full uniform consists of an official shirt, official pants or shorts, official belt, official socks, and official headgear. We encourage units to wear their uniforms during chapel services, and request all Scouts and leaders to be in full uniform for the evening meals and flag retreats. A troop or camp T-shirt and official Scout shorts make a great uniform for daytime activities.



Stillwell Family Camp

Lost Lake Scout Reservation has a specially designated campground that can accommodate tents, trailers and motor homes. Each site is provided with water and electricity. The family camp offers a children's play area, a pavilion, central restrooms, laundry facilities and a lounge for the family camp residents. Family campers will have limited access to program areas in camp. The reservation form can be downloaded from the Lost Lake Scout Reservation Summer Camp page on the Great Lakes Council website and is to be submitted directly to Lost Lake Scout Reservation.

Health and Safety

Our Camp Law

Of necessity we live in a society of rules and regulations. These rules are for the benefit and safety of all members of society. Boy Scout camp is no different; we also have a set of rules that we must follow to ensure an enjoyable and safe experience for all. Our state and nation have laws that fill multiple volumes of book, but at our camp the basic laws are the SCOUT OATH and SCOUT LAW. It is expected that every Scout and adult leader that comes to camp will live by the Scout Oath and Law.

Homesickness

First time long-term campers may experience some degree of homesickness. While these are not uncommon feelings, it helps to make sure the Scout knows he can talk with his leaders or the camp staff about it. It's also important that parents refrain from telling a scout how they will be missed or what fun they are having while they are away. Instead, focus on the fun, new friends and experiences they will have at camp to help grow them into the young adult you are so proud of. Keep this in mind when sending mail as well. A pre-camp discussion with parents regarding homesickness resulting in an agreed upon plan will help you as a leader deal with this problem in camp. When homesickness occurs in camp ask for help if you need it (Camp Chaplain, Camp Commissioner, Camp Health Officer, Camp Director, or other adult leaders).

Hazing

The Boy Scouts of America prohibit language or behavior that belittles or puts down members of the opposite sex, unwelcome advances, racial slurs, chastisement for religious or other beliefs, or any other actions or comments that are derogatory of people. Any form of hazing, initiations, ridicule, or inappropriate teasing are prohibited and should be reported to the Camp Director immediately.

Rest

Sleep can make the difference between a great week and a poor week. It is essential that everyone receive the rest they need each day. Camp leaders should see that this is happening and enforce the "quiet time" in their campsites (11 p.m. to 7 a.m.) every night. A lack of sleep causes problems for the individual who did not get enough sleep and for those who could not sleep because of late night noise. Please be courteous to other people's needs.

Shower Policy

Hot showers will be available for each Scout and adult leader. All Scouts taking showers must be accompanied by an adult who is responsible for monitoring their Scouts' behavior. The adult must remain outside the youth showers yet close enough to monitor their Scouts' activity. The group showers at camp do not have dividers between each other. The wearing of a swimming suit while taking a shower is a personal decision for each Scout to make. Lost Lake has no policy requiring Scouts to wear swim suits while showering. The private shower buildings do not come under the "Shower Policy".



Wearing Shoes

All Scouts and leaders are required to wear shoes at all times while around camp (except when involved in some Waterfront activities). Clogs and sandals are not acceptable camp footwear except while showering or in the immediate vicinity of one's tent. In some cases, footwear for the waterfront is needed (old shoes or aquatic socks).

Scouts Leaving Camp

When a Scout is leaving camp, the Camp Director, Program Director, or Office Manager must be notified and verify that the Scout is leaving with an individual who is authorized on the State of Michigan Health and Medical Record on file. There is a release form which must be completed and the person's identification must be verified.

Discipline in Camp

Discipline and conduct of all campers is the responsibility of the adult leaders who accompany the troop. Each Scout is responsible first to his Troop and patrol. Camp staff members will step into a problem only in cases of possible personal injury, harassment or destruction of property. At the discretion of the Camp Director, a Scout may be restricted from program areas where he has caused problems, or he may be required to leave camp. In cases of poor behavior in program areas, area directors are authorized to request that those Scouts leave the area until their behavior is discussed with the adult leaders.

Buddy System

The buddy system should be used in all camp activities, at all time. The Boy Scout Handbook states "The buddy system is a way for Scouts to look after one another, especially during outdoor adventures. When your troop goes swimming, for example, each Scout will be assigned a buddy. You keep track of what your buddy is up to, and he knows at all times where you are and how you are doing. It's a way of sharing the good times and preventing the bad."

Emergency Procedures in Camp

All applicable emergency procedures will be reviewed at the Senior Patrol Leader/Scoutmaster Meeting on Sunday evening. An information sheet will be provided to each unit in camp for reference.

Youth Protection Guidelines

Any violation or suspected Youth Protection violation is to be reported to the Camp Director immediately.

1. Adult Leaders must endeavor to protect Scouts from:
 - a. Physical abuse - understood to mean the sustaining of physical injury as the result of cruel and/or inhumane treatment or as the result of a malicious act, and
 - b. Sexual abuse, i.e. any act involving sexual molestation or exploitation of a Scout by any person, who has permanent or temporary care, custody, or responsibility for the supervision of Scouts or a Scout.
2. All adults serving Scouts, especially in camp, whether registered Scouters, Merit Badge Counselors, parents of Scouts or other qualified personnel, must understand their responsibilities and the limitations placed on their relationship with Scouts. Care in selection, training, and supervision is critical.
3. Scouters and Scouts must sleep in separate tents except in extreme emergencies when the health or well being of the Scout may be at risk.
4. Scouters must always shower separate from Scouts.



5. Scouters, youth leaders and other activity leaders must not permit activities involving group nudity such as "skinny dipping".
6. Scouters must avoid unnecessary physical contact with Scouts, such as placing hands on legs and patting backsides.
7. Scouts must always have at least one tent mate.
8. In accordance with National Policy, a minimum of two Scouters must be present on camp trips and at other group activities.
9. Scouters must never tell off-color stories to boys.
10. Scouters must hold conferences with Scouts in an open setting, where they can be seen but not heard if confidential.
11. If a Scout complains or comments about a physical, emotional or sexual experience that may suggest abuse, take it seriously and take proper action.
12. A Scouter who observes another Scouter or youth leader relate to a Scout in a manner that is not clearly objectionable, but which might be misconstrued as leading to child abuse, should warn that person to avoid conduct that may be misunderstood.

State of Michigan Laws

PUBLIC ACT 116 OF 1973: Provides for the licensing of children's camps. Administration rules adopted by the joint legislative committee on administrative rules on April 17, 1984 require that written procedures on the following items are provided for every staff.

RULE 113: No camper shall be deprived of food or sleep, be placed alone without staff supervision, observation and interaction; or be subjected to ridicule, threat, corporal punishment, excessive physical exercise or excessive restraint.

RULE 115: It is mandatory that any staff member or volunteer report to his Director any actual or suspected case of child abuse or neglect immediately. The Director shall immediately contact the Camp Director who, if after investigation finds abuse or neglect, shall by phone report to the Department of Human Services and file a written report within 72 hours. "This is the responsibility of all staff members and volunteer leaders."

RULE 119: Each staff member and volunteer leader must be alert at all times to each camper's physical state. Any observed change should be reported to the Camp Director for appropriate action. This can be most easily done at swim time (cuts, bruises, etc.) and at meal times for behavioral patterns.



Lost Lake Scout Reservation Program

Program Areas

WOOD CREEK CAMP

Wood Creek Camp is the center for the traditional Boy Scout summer camp programs. It includes a dining hall, trading post and permanent program areas such as climbing, aquatics, eco/con, outdoor skills, handicrafts, and shooting sports.

CEDAR BAY HIGH ADVENTURE CENTER

This area includes the camp's specialty features: the two high COPE courses, a low COPE course, thermal shelters and the headquarters of the trek programs as well as home to two campsites.

OUTBACK

The Outback is a rustic and undeveloped woodland area consisting of about 2000 acres. It is suitable for troop wilderness camping adventures and features the Chippy Trail. The Chippy Trail is a 5 & 10 mile hiking trail established and maintained by the Chippewa Lodge, Order of the Arrow.

Roles and Responsibilities (Scoutmaster/Adult Leader)

- Review the merit badge and advancement programs being offered at summer camp with your Scouts, enabling them to effectively schedule their advancement program.
- Review each Scouts planned program, to ensure that he is not reaching beyond his capabilities, helping to minimizing the chance of a disappointing experience.
- Review the required prerequisites for each of the merit badges being offered, with your Scouts.
- Completion of the required pre-requisites, prior to camp, should be stressed to each Scout to ensure acceptance into the merit badge class. **A few merit badges require signed Partials before arriving to camp. Please ensure Scouts understand the difference between Partials and just working on pre-requisites.**
- Provide a signed Merit Badge Application (blue card), for each badge the Scout will be working on.
- Once the Scout has completed the blue card, review the form for completeness.
- Insure that each Scout has a current Merit badge pamphlet.
- Monitor daily, each Scout's advancement progress and provide support as needed.
- **Communicate with the Program Director**, as soon as possible, should a problem arise between a Scout and any advancement program staff member.



- Share both positive and negative comments about the advancement program and staff with the camp management prior to the end of your summer camp experience.
- Collect all advancement reports and completed blue card forms for the unit advancement chair to process and submit them to the council service center as soon as possible.
- Advise your Scouts that any merit badge that was partially completed must be fully completed prior to their 18th birthday.
- **Advise the Program Director or merit badge counselor of the areas of assistance that can be provided by your unit's adult leaders. Adult leaders should also be available to assist the Scouts from their unit while at their campsite.**

Advancement Planning

- Registration for all merit badges and special programs (COPE, PATHFINDER – First Year Camper Program) will be done online through www.migisi.org/meritbadges and will begin on May 1st.
- Lost Lake Scout Reservation will be returning to a traditional program schedule this year where most merit badges will be offered in a one-hour format on Monday through Thursday. Please see the merit badge/special programs schedule for a detailed view. Classes will begin at 9 a.m., 10 a.m., 11 a.m., 2 p.m., 3 p.m., and 4 p.m., and some will be offered in 1.5 or 2 format. They will run for 50 minutes, which will give Scouts 10 minutes to travel to their next class. It is very important to consider the travel when scheduling your Scouts. Try to avoid having them going from one end of camp to the other each hour or consider not scheduling a class each period.
- New Scouts are encouraged to register for the PATHFINDER (First Year Camper) program, which will be offered in both the morning and afternoon. The same program will be offered twice per day in a three-hour block on Monday through Thursday. This will allow them the opportunity to take merit badge offerings as well.
- Scouts interested in participating in COPE must be at least 13 years old as of January 1, 2011. The same program will be offered twice per day in a two-hour block on Monday through Thursday.



Experience Tells Us

- Summer camp should be enjoyed. It is not a merit badge factory. Merit badges are just part of the overall camp experience and program. Each Scout should try doing something new at camp and get a well-rounded experience.
- Scouts should plan to earn up to 3 or 4 merit badges. This leaves time to do other interesting things you don't have the opportunity to do other places.
- First year Scouts should enroll in the PATHFINDER (First Year Camper) program and 1 or 2 merit badges.
- The most difficult merit badges to earn are those requiring a great deal of physical skill, coordination and stamina. These are Lifesaving, Rifle Shooting, Shotgun Shooting, Environmental Science and Archery.
- Troops that come prepared get a more positive experience. Adult leaders should help Scouts plan their week in advance.
- Improve your campsite. It is your home for the week you are with us.
- Schedule time for rest. Too often, Scouts and leaders don't take time to sit and enjoy the beauty of camp around you. Don't maintain such a feverish pace that you miss the trees, nature, and fresh air.
- Great troops show a lot of spirit. Patrol songs and yells are ideal ways to show spirit. Challenges also improve the camp spirit.
- Help the staff by being flexible. The staff works very hard and long hours to assist you and your Scouts. Remember that a Scout is cheerful, courteous and friendly.
- Communicate your feelings. Let us know what you think immediately. Friday is too late to correct most problems.
- Suggestions are welcomed and encouraged. We want Lost Lake Scout Reservation to be the best camp anywhere. That will only happen with your help.
- Valuables can be lost or stolen. Scouts should not leave money, watches, etc. unattended.
- Do your best as a leader!



Suggested Personal Schedules

First Year Camper		
PATHFINDER Program		
Archery	Art	Leatherwork
Woodcarving	Mammal Study	Nature
Fishing	Space Exploration	Swimming

Second Year Camper		
First Aid	Indian Lore	Photography
Pottery	Astronomy	Camping
Canoeing	Geology	Fish & Wildlife Management
Forestry	Bird Study	Motorboating
Rifle Shooting	Rowing	Orienteering
Pioneering	Small Boat Sailing	Soil & Water Conservation
Weather	Wilderness Survival	Insect Study
Basketry	Reptile & Amphibian Study	

Third Year Camper (and beyond...)		
Chemistry	Photography	Computers
Cinematography	Citizenship in the Community	Citizenship in the Nation
Citizenship in the World	Emergency Preparedness	Environmental Science
Shotgun Shooting	Sculpture	Plant Science
Climbing	Fly Fishing	Lifesaving
Pulp & Paper	Communications	Geocaching
Mile Swim	COPE	Afternoon Adventures

Scouts – Be Prepared!

- Scouts are to come prepared with a merit badge book, be familiar with the requirements and have pre-requisites completed. Failure to be prepared will likely result in a partial merit badge.
- Work that could and should be done before camp. There is little chance of completion at without doing this work prior to camp. Any requirements that are completed before camp must be signed off by a merit badge counselor prior to arriving at camp or evidence of the completed work brought to camp (e.g., photos, terrariums, completed reports/work, etc). Partial must be documented in writing.



Merit Badge Program

The 2011 Lost Lake Scout Reservation merit badges offered are listed individually below and on the following pages. All Merit Badge classes meet daily at the times listed on the Merit Badge/Special Programs Schedule unless specified otherwise. Please be sure your Scouts come prepared for the badges they wish to complete; merit badge pamphlet, pre-requirements completed, etc. "Be Prepared!" We strongly recommend that Scouts READ through the merit badge pamphlet for each badge he is taking prior to arrival.

Lost Lake Scout Reservation will be returning to a traditional program schedule this year where most merit badges will be offered in a one-hour format on Monday through Thursday. Please see the merit badge/special programs schedule for a detailed view. Classes will begin at 9 a.m., 10 a.m., 11 a.m., 2 p.m., 3 p.m., and 4 p.m., and some will be offered in a 1.5 or 2 hour format. They will run for 50 minutes, which will give Scouts 10 minutes to travel to their next class. It is very important to consider the travel when scheduling your Scouts. Try to avoid having them going from one end of camp to the other each hour or consider not scheduling a class each period.

Merit Badge Registration Information

Merit badge sign-up will be done online. All units **MUST** register online for merit badge classes. The website is very user friendly. Please keep the following in mind when registering:

- One adult leader should be assigned to register your Scouts for merit badges.
- Determine an ideal class schedule with all your scouts along with a few alternate merit badges in case the classes they want are full.
- Scouts need to bring completed blue cards, signed by the Scoutmaster to class on Monday.
- The PATHFINDER (First Year Camper) program and COPE should also be treated like merit badges for the purpose of scheduling and should be done online as well.

**<http://www.migisi.org/meritbadges>
Registration Starts May 1, 2011 at 12:01 AM**



Aquatics

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Canoeing	Requirements: 2b, 3
Lifesaving	Requirements: 1, 13 Note: Bring shoes, socks, swim trunks, long pants, belt, and long-sleeved shirt
Motorboating	Requirements: 1b, 2a, 4a
Rowing	Requirements: 2b, 3
Small Boat Sailing	Requirements: 1b, 2
Swimming	Requirements: 2b, 3 Note: Bring shoes, socks, swim trunks, long pants, belt, and long-sleeved shirt
Mile Swim	Requirements: Be classified as a "swimmer"
BSA Lifeguard	Requirements: http://www.scouting.org/filestore/pdf/34435.pdf Note: Cannot be completed at camp unless this requirement is completed and proof is provided: "Show evidence of current training in American Red Cross First Aid (valid for three years) and American Red Cross CPR/AED for the Professional Rescuer (valid for one year) or equivalent." These trainings are not available at Lost Lake Scout Reservation.

Climbing

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Climbing	Requirements: None Note: Scouts must have correct footwear and clothing



Eco/Con

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Astronomy	Requirements: 5b Proof of completion required <u>if using</u> 8a, 8d, or 8e
Bird Study	Requirements: 5, 6, 7
Environmental Science	Requirements: 3b2, 3f, 4 Proof of completion required for 3e Note: Consider completed as much of 3 as possible or allow extra time at camp
Fish and Wildlife Management	Requirements : 5, 8 Note: Consider conducting research for 6 and 7 prior to arrival at camp
Fishing	Requirements: None Note: Bring your own fishing equipment (preferred) and artificial bait
Fly Fishing	Requirements: None Note: Bring your own fishing equipment (preferred) and can purchase fly fishing tying materials from trading post
Forestry	Requirements: None Proof of completion required for 5
Geology	Requirements: None
Insect Study	Requirements: 7
Mammal Study	Requirements: None
Nature	Requirements: None Proof of completion required <u>if using</u> 4a2 (please bring to camp)
Plant Science	Requirements: 4, 7 (option 3d, if using that one) Note: Only Field Botany option can be done at camp
Pulp & Paper	Requirements: 6 Proof of completion required for 7 (<u>if using</u> "e", bring to camp)
Reptile and Amphibian Study	Requirements: 8



Soil and Water Conservation	Requirements: 7a, 7b, or 7c Proof of completion required <u>if using</u> 7f
Weather	Requirements: 8a or 8b

Handicrafts

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Art	Requirements: None Proof of completion required for 4
Basketry	Requirements: None Note: Cost estimate \$20.00
Leatherwork	Requirements: None Note: Cost estimate \$12.00
Sculpture	Requirements: None Note: Cost estimate \$14.00
Pottery	Requirements: None Note: Cost estimate \$8.00
Woodcarving	Requirements: 2b (Totin' Chit is required and must be presented to instructor)

Shooting Sports

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Archery	Requirements: None Note: Cost estimate \$3.00 (arrow and bow string)
16 spots/section	
Rifle Shooting	Requirements: 1f (Obtain and bring a copy of the hunting laws for your state) Note: Cost estimate \$.50 (ear plugs)
16 spots/section	
Shotgun Shooting	Requirements: 1f (Obtain and bring a copy of the hunting laws for your state) Note: Cost estimate \$30.00
12 spots/section	



Outdoor Skills

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Camping	Requirements: 4b, 5e, 8d, 9
Cooking	Requirements: 4a, 6a, 6b, 7 Note: Must have Totin' Chit and Firem'n Chip
Emergency Preparedness	Requirements: 1, 2b, 2c, 6c, 7, 8 Proof of completion required <u>if using</u> 9a
Geocaching	Requirements: 7, 8, 9 Note: Everything but items listed above can be completed at camp
Indian Lore	Requirements: 1 Note: If you have completed the items for 2, bring to camp
Orienteering	Requirements: 7, 8, 9, 10 Note: Will not be able to complete 7 at camp
Pioneering	Requirements: 7 Note: Knowledge of knots and lashings is very helpful
Space Exploration	Requirements: 5b (bring scrapbook to camp) Note: Cost estimate \$20.00
Wilderness Survival	Requirements: 5 (bring survival kit to camp)

Tech Alley

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Computers 15 spots/section	Requirements: None
Cinematography 15 spots/section	Requirements: None
Photography 15 spots/section	Requirements: None Note: Cost estimate \$7.00 and consider bringing your own digital camera
Chemistry	Requirements: 7



Eagle's Nest

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Citizenship in the Community	Requirements: 3a, 7b, 8 Proof of completion required for 4b, 5, 7c Note: Bring map of your community to camp
Citizenship in the Nation	Requirements: 2, 3, 8 Proof of completion required for 6
Citizenship in the World	Requirements: 4b, 7
Communications	Requirements: 1a or 1b, 2a or 2b, 4, 7, 8 Proof of completion required for 5
First Aid	Requirements: 1, 2d

Miscellaneous

Merit Badge/Opportunity	Pre-Requisites for Summer Camp
Music	Requirements: 3

PATHFINDER (First Year Camper) Program

Lost Lake Scout Reservation is committed to helping you, the unit leader, in your goal to have each new Scout attain the First Class rank in one year. The PATHFINDER (First Year Camper) program will keep your first year camper busy completing a variety of requirements for Tenderfoot, Second Class and First Class Ranks. The program will be based out of the Outdoor Skills program area and Scouts will sign up for the three-hour morning block OR the three-hour afternoon block. Signup for this program is done through the online merit badge registration website. Scouts will also have the opportunity to take merit badges when they are not participating in the PATHFINDER program.

The PATHFINDER Program staff will keep track of the skills in which the Scout has been instructed or has demonstrated competence. The forms will be returned to the unit on Friday along with all blue cards. After camp, the Scoutmaster should transfer all signed off requirements into the Scout's handbook. Sign-off by a staff member does not imply mastery of a skill. Only a troop can decide the level of proficiency required for each requirement. Lost Lake Scout Reservation cannot award ranks, only the Scout's troop can. What we provide is the opportunity for learning, demonstration and a lot of fun.

The PATHFINDER (First Year Camper) Program is currently being redeveloped and a detailed schedule will be given to unit leaders at check in. Adult leaders are always welcome to assist this program if available.



Older Scout Programs

COPE

The best COPE course in the state is located right here in Cedar Bay. It consists of over 15 low events and two high courses that provide a challenge for the older Scouts and leaders.

The original high course includes a giant's ladder, two-cable traverse, balance beam, skywalk and the zip line. The second course has a 100' long two-cable traverse, centipede, Burma Bridge and a free rappel. Participation in this program requires that the Scout be at least 13 years as of January 1, 2011. Adults should be in reasonably good physical shape. A minimum of 6 Scouts is required to run this program.

Scouts can sign up for a two-hour block which will meet on Monday through Thursday either in the morning OR afternoon. There will be adult leader course offered on Friday morning. The same online system used to register Scouts for merit badge classes will be used to sign up for COPE.

Afternoon Adventures

Lost Lake Scout Reservation is pleased to introduce a new series of activities available to older Scouts who are looking for something different. Each afternoon, a different opportunity will be available and may include: Chippy Trail Hike, Muskegon River Canoe Trek, Mountain Biking Trek, and Muskegon River Tubing. Detailed information will be available at the Senior Patrol Leader/Scoutmaster meeting on Sunday and in the Elliott Administration Center. If a Scout is interested in these activities, he should not plan to take afternoon merit badges.

Wowoatam Trek (NOT OFFERED IN 2011)

The Wowoatam Trek program will NOT be offered at Lost Lake Scout Reservation in 2011. The camp is in the process of redeveloping this high adventure program and it will return for 2012. We are in the process of identifying new features for this program and will be seeking feedback from adult leaders throughout the summer.

Troop High Adventure Activities

Chippy Trail

The Chippewa Trail encompasses the backcountry of Lost Lake Scout Reservation. It takes hikers through some of the most beautiful and pristine areas of camp that most people have never seen including the old horse coral, Duck Pond, the tree houses, Dock and Tom River, and Big Dollar Lake. Hikers will also encounter a variety of terrains along either the inner or outer loop of the "Chippy Trail". More information is available in the Elliott Administration Center.

Other High Adventure Activities

If you troop is interested in scheduling a morning or afternoon canoe trip on the Muskegon River, a mountain biking trek in the Lost Lake Scout Reservation backcountry, or the opportunity to spend a night in the tree houses, please stop by the Elliott Administration Center for more information.



Camp Activities/Events

PLEASE REFER TO THE ACTIVITIES SCHEDULE FOR EXACT DATES AND TIMES

Vesper Service

The camp will provide a non-denominational vesper service led by our Camp Chaplain on Sunday evening. A collection will be taken to benefit the World Friendship Fund. All units are encouraged to participate.

Sunday Evening Opening Campfire

Begin the week with fun, fellowship, and entertainment delivered by the camp staff. We are confident that our Sunday evening opening campfire will be the start of a great week at camp!

Fishing Tournament

Calling all anglers! This event recognizes the Scout who catches the most fish throughout the week. The tournament begins on Monday evening and runs through at noon on Friday. Details and signup available in Eco/Con.

Reptile and Amphibian Hunt

Each troop is encouraged to bring toads, frogs, snakes (non-venomous), and turtles (non-snapping) to Eco/Con. Each correctly identified species earns a pre-determined amount of points for the troop that brought it in. The hunt begins on Monday evening and runs through at noon on Friday. At the end of the week the points are totaled, and the troop with the most points will be recognized at the Friday evening campfire.

Disc Golf Course

A nine-hole disc golf course is available and holes vary from Par 2 to Par 5. More information and a limited supply of discs are available for loan from the Elliott Administration Center.

Geocaching Course

An updated GPS/Geocaching course is available. More information and a limited number of GPS units are available for loan from Outdoor Skills.

Orienteering Course

An updated orienteering course is available. More information and a limited number of compasses are available for loan from Outdoor Skills.

CPR Instruction

Will be offered twice during evening activities and will be held in the basement of the Elliott Administration Center. This is NOT a certification course. It is highly recommended that the Scout obtain the certification before coming to camp. All waterfront merit badges require this knowledge. If you are certified, please bring your card with you.

Citizenship in the Universe Merit Badge

Perhaps you've earned the other Citizenship merit badges or you're interested in science fiction, space, and what's out there beyond what we can see. Come to the computer lab in the basement of the Elliott Administration Center and fulfill the requirements for this badge. Upon successful completion, you will be able to purchase this spoof merit badge for a small fee.



Explosion of the Arts

Are you a poet, musician, singer, or artist? If so, this night is for you. Bring your poems, instruments, and voice to the handicrafts program area. Karaoke will be available as well as a variety of art projects. This event is for anyone who wants to bring art alive!

Railroading Merit Badge

Meet at the caboose in the activities field for an introduction to this interesting merit badge. Not all requirements will be completed, but you will have an opportunity to see a number of artifacts and learn in an actual train car.

The Big Freeze (Polar Bear Swim)

Not everyone can get up early and show up at the waterfront by 6:30 a.m. The Big Freeze is offered on Tuesday and Thursday morning. Anyone who takes the plunge will be able to purchase a special patch from the trading post.

Black Powder Shooting

Come out and see what gave "firearms" their name. You will likely hear it no matter where you are in camp, so come down to Shooting Sports and experience it for yourself.

Creeking

Stop by Eco/Con and participate in a real-life, hands-on event that is focused on Ecology and Nature. Participants will hike to a creek (or other body of water in camp). On the way, they will identify and discuss plants and signs of animal life, as well as human inhabitation. At the creek, Scouts are allowed to wade in the shallows and explore it using nets, buckets, bait traps, and anything else they find useful.

Bennett Lodge Tours

The tours have been a tradition at Lost Lake Scout Reservation for many years. Tours are offered on Tuesday and Thursday evenings and will meet outside of the large porch. The Bennett Lodge is a historical building surrounded by a moat, built out of cement and crafted to resemble a log cabin. You won't want to miss the opportunity to learn about Harry Bennett, the unique features and history of this home, and maybe even hear a ghost story...

Duct Tape Merit Badge

Are you interested in learning about what can be made out of duct tape? If so, come to handicrafts and fulfill the requirements for this merit badge. Bring a roll of duct tape with you in order to complete your projects. Rolls will also be available for purchase in the trading post. Upon successful completion, you will be able to purchase this spoof merit badge for a small fee.

Tie-Dying

Bring a t-shirt, undershirt, or handkerchief to take advantage of this activity. Handicrafts will offer this activity and the trading post will have some items available for purchase that can be tie dyed.

Outdoor Skills Essentials – Parts 1 & 2

During these two sessions, visit Outdoor Skills for a variety of special sessions which may include: Leave No Trace Awareness, Orienteering, GPS, Pioneering, Cooking Demonstrations, and Fire Building. Each night, at least two outdoor skills will be taught and/or demonstrated. The topics will be announced at the morning assembly.

Eco/Con Carnival

Join the Eco/Con staff on Monday evening for a variety of fun and unique activities presented in a round-robin format. Prizes will be given at the conclusion of the event. Details will be provided during morning assembly.



3D Archery

Meet at the archery range to take part in the challenging activity known as 3D Archery. All equipment will be provided.

Star Hike

Calling all stargazers! Meet at Eco/Con on Tuesday evening at 9:30 p.m. Bring your binoculars, telescopes, or just use your eyes to see what the night sky beholds. This event is weather permitting and may be rescheduled depending on conditions.

Scoutmaster Dutch Oven Dessert Cook Off

Each troop is encouraged to bring a dutch oven, all necessary ingredients, and that famous recipe to enter into the first annual dutch oven dessert cook off! More details will be provided at the Adult Leader Coffee Meetings. The winning troop will be recognized at the Friday evening campfire.

Campwide Picnic and Campwide Field Games

Join the entire camp for great food and great fun! This year, the picnic and field games will take place in the activities field and near the Elliott Administration Center. A number of field games will be offered after the picnic, including the first annual DODGEBALL tournament.

Safe Swim Defense & Safety Afloat

This training opportunity will be offered on Wednesday evening at the waterfront. It is open to Scouts and adult leaders. Come learn how protect yourself (or your Scouts) during water-related outings and activities.

Climb on Safely

This training opportunity will be offered on Wednesday evening at the climbing tower. It is open to Scouts and adult leaders. Learn about the safety rules when participating in or supporting climbing activities.

Chemistry LIVE!

Interested in chemistry? Come out to this event which will be held on Wednesday evening in the basement of the Elliott Administration Center. A number of fun and exciting experiments will be done during this brand new evening program.

Order of the Arrow Ice Cream Social/Brotherhood Ceremony

All Order of the Arrow members are invited to the ice cream social and are encouraged to bring their sashes with them to camp. A brotherhood ceremony will follow the social. More information is available from the OA Camp Chief.

Movie Night at the Tower

Stop by the climbing tower to see a feature film shown on the tower under the night sky. The dining hall is the backup location in case of inclement weather.

Fingerprinting Merit Badge

This merit badge is offered on Wednesday evening in the handicrafts program area. All necessary supplies are provided. Just bring a "blue card" signed by your Scoutmaster and/or designee.

Senior Patrol Leader/Scoutmaster Shoot

Each troop will be encouraged to enter this contest where the Senior Patrol Leader and Scoutmaster (one adult and one youth from each troop) will participate in a round-robin (rifle, shotgun, and archery) session at Shooting Sports. The winning troop will be formally recognized at the Friday evening campfire.



Turtle Hurdle

Eco/Con is the home of the Turtle Hurdle – an obstacle course and race for Turtles. Stop by and check out this event, especially if you weren't able to see it last year.

Tea Party

Visit the greenhouse which has been setup at Eco/Con to see various types of tea leaves being grown. Participants will have the opportunity to sample different types of tea. Cookies will also be provided!

Night Crawler Climbing

Spend an evening of challenge and excitement attempt to climb and rappel in the dark at the climbing tower. This program will have limited space and a signup sheet will be available at the climbing tower.

Campwide Activity

This campwide festival runs from 2:00 p.m. to 5:00 p.m. on Friday. Each troop is encouraged to enter each patrol and fully participate in these challenges which will occur throughout the camp. Details will be provided at the Senior Patrol Leader meetings.

Camp Awards

Honor Troop Award

Participation is the name of the game! By participating in a variety of activities throughout your week at camp, your troop can qualify for the Lost Lake Scout Reservation Honor Troop Award ribbon. Forms will be provided at the Senior Patrol Leader/Scoutmaster meeting on Sunday and the awards will be presented at the Friday evening campfire.

Coup Stick

A travelling walking stick known as the "Coup Stick" will be presented each morning to the troop in camp who shows the most spirit. The Order of the Arrow Camp Chief will work with the camp management to determine the daily recipient and they will have the opportunity to carry it around proudly for the day.

Best Campsite Award

Each day, the Camp Commissioner will evaluate each campsite using the "Campsite Inspection Form". The troop with the highest total score at the end of the week will be recognized at the Friday evening campfire.

Best Gateway Award

This award is given to the troop with the best gateway into their site. Please note that the gateway should not prevent a vehicle from entering the campsite in the event of an emergency. To be presented at the Friday evening campfire.

Leave No Trace (LNT) Award

Each troop will have the opportunity to fulfill the requirements for the brand new Leave No Trace (LNT) Award. The requirements will be given out at the Senior Patrol Leader/Scoutmaster meeting on Sunday and must be turned in by Friday at 1:00 p.m. to the Elliott Administration Center. Troops who complete the requirements will be recognized with a ribbon at the Friday evening campfire.

Special Awards from Program Areas

A number of special awards will be given by the different program areas at the Friday evening campfire. This includes recognition for various competitions which took place throughout the week.



12th Point Award

All troops in camp will be able to earn this award during their week in camp by keeping the 12th Point of the Scout Law in mind during their stay. The form will be available at the Senior Patrol Leader/Scoutmaster meeting on Sunday and must be turned in by Friday at 1:00 p.m. to the Elliott Administration Center. Troops who complete the requirements will be recognized with a ribbon at the Friday evening campfire.

"Spirit of the Totem" Honor Camper Program

Lost Lake Scout Reservation created an exclusive program for our campers and Troop leaders. It is a camper attendance and advancement recognition program. The Spirit of the Totem is a tiered five-year camping program that has recognition and requirements for each of the five years. It is designed to encourage Scouts to achieve rank advancement, participate in camp activities, show Scout spirit, provide quality leadership and fulfill the spirit of the Good Turn. The Spirit of the Totem award is not a required program. It is offered as part of the overall summer camp experience for Scouts to utilize, if they so desire. The honor to earn the totem will be a fun trek and it will benefit the Scout, his Troop and the camp. Each level's requirements will demand that the Scout measure up to those who have gone before him. Only those that are dedicated to spirit and faith of the award will make it to the highest level.

Unit leaders should make sure that each member of the Troop understands the requirements and is given the opportunity to participate. Those who meet the requirements will be recognized at the Friday evening campfire. Each camper (except fifth year candidates) is expected to gather "Totem" wood during his week in camp which will be used during the Friday evening campfire.

Youth campers must be in camp from Sunday evening campfire through Saturday checkout to qualify for this recognition. Serious personal reasons are justified excuses for qualification. Vacations, athletics and other such activities are not excusable. The Camp Director shall be the final authority in determining the acceptability of a Scout's reason for leaving camp. The unit leader in camp is empowered to adjust the honor requirements for Scouts unable to meet certain requirements due to a disability. A special score card is available for each Scout to maintain his own records. Unit leaders will sign the Scout's card and certify that he has met the requirements. All requirements must be met by noon on Friday. By 1:00 PM Friday, unit leaders must submit the official unit record to the Elliott Administration Center.

Adult leaders who attend summer camp are encouraged to earn their Totem award as well. The adult leader requirements are as follows:

- Be a registered Scouter.
- Attend summer camp at LLSR as part of a Boy Scout Troop, Venture Crew or Explorer Post.
- Complete a camp good turn as described in the youth program.

- Be in attendance for at least four full days and three nights (one of the four nights cannot be Friday night).
- Function in a leadership capacity with the unit you are attending camp with.
- Adults do not bring "Totem" wood to the campfire, but should exercise leadership by closely supervising the quality and quantity of wood gathered and brought by Scouts.

Requirements for both youth and adults, scorecards, and the official unit record form will be available at the Senior Patrol Leader/Scoutmaster meeting on Sunday and in the Elliott Administration Center.



Adult Leader Programs/Activities

Scouter's Merit Badge

Lost Lake Scout Reservation offers adult leaders an opportunity to earn the "Scouter's Merit Badge" by completing a number of activities throughout the week. The "requirements" will be provided at the Senior Patrol Leader/Scoutmaster meeting on Sunday evening. Adult leaders can turn in their completed sheets to the Elliott Administration Building by Friday at 1:00 p.m. and will receive their complimentary merit badge.

Adult Leader Coffee Gatherings

It is important that the camp management and adult leadership get together at least once per day to stay in touch, review past/upcoming activities and schedules, explain programs, and secure feedback. Please plan to meet outside of the dining hall at 9:00 a.m. each morning. If there is ever any issue you or your unit is having, please let us know right away (don't necessarily wait until the next morning) so we can work with you to make it right.

Adult Leader Events

A number of training courses (including Safety Afloat, Safe Swim Defense, CPR Review, and Climb on Safely) will be offered throughout the week. Adult leaders are always welcome to attend these sessions. Please see the Activities Schedule for times offered and location information. There will also be a number of adult leader only events offered. Some of these events include the COPE Course on Friday morning, the Adult Leader Shoot, and the Adult Leader Recognition Breakfast.

Volunteer Program Help

We know that the adult leaders who come to camp often bring with them many skills that they might be able to share with the Scouts during their week at camp. We encourage your assistance in any program area. Please see the Program Director to make the necessary arrangements. If you have any specific trade skills and are willing to assist with various camp projects, please see the Camp Ranger.

Lost Lake Scout Reservation Summer Camp 2011

Daily Schedule

Updated: 3/21/2011

Sunday

1:00 PM – 5:20 PM	Check-In (Health Checks/Swim Checks/Camp Tour)
5:30 PM – 6:20 PM	Dinner (Group One)
6:20 PM – 6:30 PM	Evening Flag Assembly (both Groups)
6:30 PM – 7:20 PM	Dinner (Group Two)
7:00 PM	Senior Patrol Leader/Scoutmaster Meeting
8:15 PM	Vesper Service
9:00 PM	Opening Campfire
11:00 PM	Lights Out

Monday, Tuesday, Wednesday, and Thursday

7:30 AM – 8:10 AM	Breakfast (Group One)
8:10 AM – 8:20 AM	Morning Flag Assembly (both Groups)
8:20 AM – 9:00 AM	Breakfast (Group Two)
9:00 AM – 11:50 AM	Morning Program
12:00 PM – 1:00 PM	Lunch (Group One) / Rest Period (Group Two)
1:00 PM – 2:00 PM	Lunch (Group Two) / Rest Period (Group One)
2:00 PM – 4:50 PM	Afternoon Program
5:30 PM – 6:20 PM	Dinner (Group One)
6:20 PM – 6:30 PM	Evening Flag Assembly (both Groups)
6:30 PM – 7:20 PM	Dinner (Group Two)
7:30 PM – 9:00 PM	Evening Programs/Activities
11:00 PM	Lights Out

Friday

7:30 AM – 8:10 AM	Breakfast (Group One)
8:10 AM – 8:20 AM	Morning Flag Assembly (both Groups)
8:20 AM – 9:00 AM	Breakfast (Group Two)
9:00 AM – 11:50 AM	Program Areas Open (Merit Badge Completion Opportunity)
12:00 PM – 1:00 PM	Lunch (Group One) / Rest Period (Group Two)
1:00 PM – 2:00 PM	Lunch (Group Two) / Rest Period (Group One)
2:00 PM – 5:00 PM	Campwide Activity
5:30 PM – 6:20 PM	Dinner (Group One)
6:30 PM – 7:20 PM	Dinner (Group Two)
7:50 PM	Evening Flag Assembly (both Groups)
8:00 PM	Closing Campfire
10:15 PM	Scoutmaster/Area Director Advancement Review
11:00 PM	Lights Out

Saturday

7:30 AM – 8:10 AM	Breakfast (Group One)
8:10 AM – 8:20 AM	Morning Flag Assembly (both Groups)
8:20 AM – 9:00 AM	Breakfast (Group Two)
9:00 AM	Break Camp/Site Inspection by Site Host
11:00 AM	Departure

Lost Lake Scout Reservation Summer Camp 2011

Activities Schedule

Updated: 4/12/2011

Day	Event	Start Time	Location
Sunday	Check-In (Health Checks/Swim Checks/Camp Tour)	1:00 p.m.	Elliott Administration Center
	Senior Patrol Leader/Scoutmaster Meeting	7:00 p.m.	Dining Hall
	Vesper Service	8:15 p.m.	Warren Chapel
	Opening Campfire	9:00 p.m.	Grudt Campfire Bowl

Monday	Adult Leader Coffee Gathering	9:00 a.m.	Dining Hall
	Senior Patrol Leader Meeting	12:50 p.m.	Handicraft Shelter
	Fishing Tournament (BEGINS TODAY)	7:30 p.m.	Eco/Con & Fishing Dock
	Reptile and Amphibian Hunt (BEGINS TODAY)	7:30 p.m.	Eco/Con
	Eco/Con Carnival	7:30 p.m.	Eco/Con
	CPR Instruction	7:30 p.m.	Elliott Administration Center
	Open Swim/Boating	7:30 p.m.	Waterfront
	Open Archery/Rifle/Shotgun	7:30 p.m.	Shooting Sports
	Citizenship in the Universe Merit Badge	7:30 p.m.	Elliott Administration Center
	Explosion of the Arts	7:30 p.m.	Handicraft Shelter
Open Climbing/Bouldering	7:30 p.m.	Climbing Tower	

Tuesday	The Big Freeze (Polar Bear Swim)	6:30 a.m.	Waterfront
	Adult Leader Coffee Gathering	9:00 a.m.	Dining Hall
	CPR Instruction	7:30 p.m.	Elliott Administration Center
	Black Powder Shooting	7:30 p.m.	Shooting Sports
	3D Archery	7:30 p.m.	Shooting Sports
	Creeking	7:30 p.m.	Eco/Con
	Bennett Lodge Tours	7:30 p.m.	Bennett Lodge
	Duct Tape Merit Badge	7:30 p.m.	Handicraft Shelter
	Tie-Dying	7:30 p.m.	Handicraft Shelter
	Outdoor Skills Essentials - Part 1	7:30 p.m.	Outdoor Skills
Star Hike (Weather Permitting)	9:30 p.m.	Eco/Con	

Wednesday	Adult Leader Coffee Gathering	9:00 a.m.	Dining Hall
	Senior Patrol Leader Meeting	12:50 p.m.	Handicraft Shelter
	Scoutmaster Dutch Over Dessert Cookoff	5:30 p.m.	Activities Field
	Campwide BBQ/Picnic	5:30 p.m.	Activities Field
	Campwide Field Games	5:30 p.m.	Activities Field
	Safe Swim Defense & Safety Afloat	7:30 p.m.	Waterfront
	Open Swim/Boating	7:30 p.m.	Waterfront
	Railroading Merit Badge	7:30 p.m.	Activities Field (Caboose)
	Climb on Safely	7:30 p.m.	Climbing Tower
	Open Climbing/Bouldering	7:30 p.m.	Climbing Tower
	Chemistry LIVE! Experiments/Demonstrations	7:30 p.m.	Elliott Administration Center
	Fingerprinting Merit Badge	7:30 p.m.	Handicraft Shelter
	OA Ice Cream Social/Brotherhood Ceremony	9:00 p.m.	Dining Hall
	Movie Night at the Tower	9:30 p.m.	Climbing Tower

Day	Event	Start Time	Location
Thursday	The Big Freeze (Polar Bear Swim)	6:30 a.m.	Waterfront
	Adult Leader Coffee Gathering	9:00 a.m.	Dining Hall
	Adult Leader Appreciation Luncheon	11:00 a.m.	Dining Hall
	Outdoor Skills Essentials - Part 2	7:30 p.m.	Outdoor Skills
	Senior Patrol Leader/Scoutmaster Shoot	7:30 p.m.	Shooting Sports
	Open Archery/Rifle/Shotgun	7:30 p.m.	Shooting Sports
	Bennett Lodge Tours	7:30 p.m.	Bennett Lodge
	Open Swim/Boating	7:30 p.m.	Waterfront
	Turtle Hurdle	7:30 p.m.	Eco/Con
	Tea Party	7:30 p.m.	Eco/Con
	Open Climbing/Bouldering	7:30 p.m.	Climbing Tower
	PATHFINDER Overnighter	8:00 p.m.	Outdoor Skills
	Wilderness Survival Merit Badge Overnighter	8:00 p.m.	Outdoor Skills
	Night Crawler Climbing	9:00 p.m.	Climbing Tower

Friday	Adult Leader Coffee Gathering	9:00 a.m.	Dining Hall
	Adult Leader COPE Course	9:30 a.m.	Climbing Tower
	Adult Leader Shoot	9:30 a.m.	Shooting Sports
	Fishing Tournament (ENDS)	12:00 p.m.	Eco/Con & Fishing Dock
	Reptile and Amphibian Hunt (ENDS)	12:00 p.m.	Eco/Con
	Senior Patrol Leader Meeting	12:50 p.m.	Handicraft Shelter
	Campwide Activity	2:00 p.m.	TBD
	Flag Retreat	7:30 p.m.	Assembly Area
	Closing Campfire/Award Session	7:45 p.m.	Grudt Campfire Bowl

THE FOLLOWING ACTIVITIES/OPPORTUNITIES ARE AVAILABLE THROUGHOUT YOUR WEEK AT CAMP

Special Activities and Opportunities	Afternoon Adventures	Info/Signup at Elliott Administration Center
	Canoe Trips	Info/Signup at Elliott Administration Center
	Mountain Biking	Info/Signup at Elliott Administration Center
	Geocaching Course	Info/Loan Equipment at Outdoor Skills
	Orienteering Course	Info/Loan Equipment at Outdoor Skills
	Disc Golf Course	Info/Loan Equipment at Elliott Admin. Center
	Troop/Patrol Camp Service Projects	Info Available at Eco/Con or from Camp Ranger
	Fishing Tournament	Info/Loan Equipment at Eco/Con
	Reptile and Amphibian Hunt	Info at Eco/Con
	Hay Rides	Info/Signup at Elliott Administration Center
	Tree House Overnighter	Info/Signup at Elliott Administration Center
	Chippy Trail Hiking	Info/Signup at Elliott Administration Center